DEMO REEL SHOT BREAKDOWN

Parkour (00:04 – 00:08)

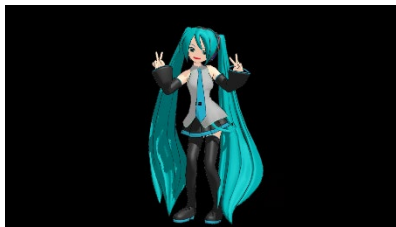Responsibilities: Hand-Keyed Animation, camerawork

Tools: Maya

Getting Over It (00:08 – 00:17)

Responsibilities: Hand-Keyed Animation, camerawork, lighting, rendering, environment layout

Tools: Maya

Hatsune Miku Emote (00:17 – 00:21)
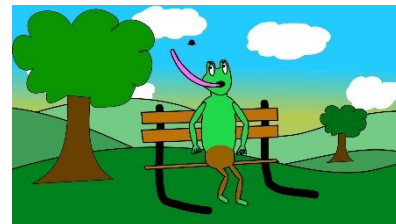
Responsibilities: Hand-Keyed Animation

Tools: MMD

At the Arcade (00:21 – 00:30)

Responsibilities: Hand-Keyed Animation (including lip-sync), camerawork

Tools: Maya

Hopper's Day Off (00:30 – 00:40)

Responsibilities: All (Hand-Keyed Animation, rigging, artwork)

Tools: Toon Boom Harmony Premium

Spooked (00:40 – 00:44)

Responsibilities: Hand-Keyed Animation

Tools: Maya

11 Second Club: November 2020 (00:44 – 00:51)

Responsibilities: Hand-Keyed Animation (including lip-sync), camerawork, environment layout

Tools: Maya